

Coach Pitch Girls Softball Rules – 2011

1. Players wanting to play Coach Pitch must be going into the 3rd, 4th, or 5th grade of school in the coming school year. Younger girls may be used if needed to make a team. T-Ball players may play Coach Pitch, if needed, but Coach Pitch players cannot play T-Ball.
2. Every coach needs an ASA rule book. ASA rules will apply with the following exceptions.
3. All players must be in the line-up for 2 full innings. Otherwise, the team must forfeit the game. Substitutes must be entered by the top of the 3rd inning. A player that starts the game can play and re-enter the game once. When a player re-enters, she must go back into the same batting order that she had previously occupied. In case of injury or illness, this rule does not apply and substitutes may be made. A team must have 7 players to play a game.
4. If the bat is thrown or carried out of the 15 foot circle, the batter is out. If the bat is thrown and stays in the circle, the call is at the umpire's discretion. This rule is to be enforced if any part of the bat is outside the circle.
5. Distance between bases will be 60 feet. Pitcher's mound will be 40 feet from the back of the home plate. There is to be a 15 foot radius circle around home plate, an 8 foot circle around pitchers mound with a line across or over the rubber, halfway marks between all bases and between 3rd base and home plate, and a mark 15 feet in front of 1st and 3rd base extending at a right angle from baseline. Players must stay behind this mark.
6. An 11 inch fluorescent ball will be used.
7. Games will start at 7:30 pm and will be 6 innings. An inning will consist of 3 outs or 6 runs whichever comes first. During the season, games will be 6 innings or 1 hour. Do not stop in the middle of an inning or start an inning if you have less than 5 minutes left at the time of the last out. If any team is so far ahead that the other team cannot win the game, the game is over. This would occur if one team has 13 runs over the other team after 4 innings. If the game is tied after regulation play, 2 extra innings can be played if needed. If still tied after 2 innings, the number of outs during the game will be counted to determine the winner. Two innings do not have to be played. If one team is ahead after 1 inning then that team is considered the winner. If still tied after 1 then another is played, if still tied the total number of outs are counted.
8. The pitcher must have 1 foot on or behind the line that extends to either side of the pitcher's mound, and inside the circle until the ball leaves the pitcher's hand. If the pitcher is off the line, she will receive 1 warning. The 2nd time the batter will be awarded 1st base and each runner gets an extra base.
9. The ball is dead when it is in the pitcher's possession and the pitcher has at least 1 foot inside the 8 foot circle. The ball is to be thrown into the pitcher, not the catcher. Runners are awarded the next base if they are over halfway to that base when the ball becomes dead. There will be 1 base on an overthrow in foul territory. The ball is considered dead unless a play is being made on a runner.
10. Catcher must wear a chest protector, facemask throat protector and helmet.
- 11. The batter gets 5 pitches. An out will be 3 swinging strikes or 5 pitches.**

12. Runner can only run on a hit ball however runners can leave base when the ball leaves the pitchers hand. If the runner leaves prior to the release of the ball the runner will be called out and the pitch will be a no pitch. Base runners are entitled to advance one base with liability to be put out when the ball is thrown into foul territory. The ball is dead when the extra base is reached.
13. Runner must make a definite attempt towards 2nd base in order to be tagged out at 1st base.
14. No infield fly rule is in effect.
15. There will no infield practice taken before games. If rule is broken, team forfeits the game.
16. 2 umpires, high school age or older, are required and will be furnished by the home team.
17. The designated pitcher must start inside the designated circle to pitch the ball and is allowed no more than one step once the pitching motion is started.
18. If a hit ball hits the designated pitcher, the ball is dead, and the pitch is not counted.
19. A safety base will be used at every league game and will be used when there is a close play at 1st base.
20. Each team will submit a roster at least 2 weeks prior to their first scheduled game.
21. There will be no bunting.
22. To appeal a call the coach calls a time out once the pitcher has the ball. The coach informs the umpire the base he/she wants to appeal.
23. Following ASA rules, anytime there is a force out on any base for the 3rd out, the run does not count, even if the player crosses the plate before the out occurs.

Tournament rotation if you choose not to have tournament you may pass and the next team will have the option. You must wait until your year comes around again to have the option.

Palmer 2011
Washington 2012
Hanover 2013
Clifton-Clyde 2014
Valley Heights 2015
North Central 2016
Linn 2017

(Revised 2011)